



Character name

Husid of Turroth

Profession Mage

Home culture & locale Eastern Baronies

Physical description Medium height, short blond hair, brown eyes Handedness Right

Background & Family See description (attached)

Power Shorvash Religion Shorvashtism Reputations
 Benevolence +2 Lawfulness +1 Influence +0

Traits

Trait	Rating
Loyal (To Varika)	1
Passionate (About bringing balance to life and spirit)	2
Fearless (I do not cower before authority or might)	1
Curious	1

Characteristics

40 + 4 CPs

	Perma- nent	Current		Perma- nent	Current		Perma- nent	Current
Strength (STR)	2		Perception (PER)	2		Eloquence (ELO)	2	
Endurance (END)	2		Logic (LOG)	2		Aura (AUR)	3	
Agility (AGL)	2		Will (WIL)	3		Divine Favor (DF)	0	
Dexterity (DEX)	2		Memory (MEM)	2		Social Class (SC)	B	

Secondary Characteristics

Toughness (TGH)	1
Carrying Capacity (CC)	8
Size (SIZ)	12
Composure (CMP)	4
Learning Ability (LA)	5
Current Wealth (WLT)	8
Experience points (XP)	

Skills

40 + 1 SPs

Skill	Usual character- istic	Rating	Skill	Usual character- istic	Rating
Acrobatics	AGL	2			
Acting	ELO	2			
Area Knowledge (Eastern Baronies)	MEM	1			
Awareness	PER	1			
Dodge	AGL	1			
Etiquette (Yeomen)	ELO	1			
Fishing	LOG	1			
Folklore (Eastern lands)	MEM	1			
Herblore	MEM	2			
Language (Eastern)	ELO	1			
Life Magic	AUR	3			
Node Alignment	AUR	2			
Node sensitivity	AUR	2			
Prestidigitation	DEX	2			
Rhetoric	ELO	2			
Spirit Magic	AUR	3			
Streetwise	ELO	1			

Variation Die general results:

- 1-3: Style
- 4-6: Time
- 7-9: Quantity
- 10-12: Quality

See attached background.

Equipment & possessions

CC: 8 Current highest bulk carried:

Item	Bulk	Modifiers	Notes
Horse	N/A		Named Lona
Horsefeed	6		A week of oats
Magic tricks	4		Balls, rings, etc.
Adventuring gear	4		Bedroll, pack, etc.

Spells and Nodes

Current total magnitude of nodes:

Node element	Magnitude	Container	Aligned spell	Notes
Life	2	Jade amulet	Gift of Arbor	Trees bend down
Life	1	Wooden ring	Spring Bloom	Plants bloom
Spirit	3	Rabbit skull	Communion of Souls	Can talk with other

Weapons

Item	Skill	Quality	Bulk	Minimum STR	Hands req'd	Rounds to ready	Optimal range	Maximum range	Damage factors			Breakage Value	Notes
									Blunt	Cut	Pierce		
Eating knife	Dagger/Knife 0 + DEX	+0	1	0	1	0	0-1	1	3	5	3	8	

Armor & clothing

Size (SZ): 12

Item	Area(s) Covered	Bulk	Quality	Protection vs.						Notes	
				Blunt	Cut	Pierce	Burn	Shock	Acid		
Heavy cloth cloak	Chest & legs, from back	3	+0	2	3	1	2	2	2	2	With hood
Leather shirt	Chest, arms	6	+0	3	3	2	2	2	2		
Heavy cloth leggings	Legs	3	+0	2	3	1	2	2	2		
Leather boots	Legs	4	+0	3	4(5)	2(3)	2(3)	2	2(3)		

Armor protection summary

Current exhaustion:

Current Initiative Phase:

Currently bleeding?

Location	Protection vs.					
	Blunt	Cut	Pierce	Burn	Shock	Acid
12. Head						
9-11. Chest	3	3	2	2	2	2
7-8. Left arm	3	3	2	2	2	2
5-6. Right arm	3	3	2	2	2	2
3-4. Left leg	3	4(5)	2(3)	2(3)	2	2(3)
1-2. Right leg	3	4(5)	2(3)	2(3)	2	2(3)

